

Get Up and Dance Workshop

Next Generation Science Standards
International Society for Technology in Education Standards
Common Core State Standards

Get Up and Dance (Grades: K-2)
Subjects Covered: Science, STEAM

Students will explore how pushing on an object can change the speed or direction of its motion, and start or stop its movement and explore how gears of different sizes push each other, which makes them move faster or slower.

Education Standards

NGSS K-PS2-1, ISTE 7c, CCSS.ELA-LITERACY.SL.1.2

NGSS K-PS2-1

Physical Science. Motion and Stability: Forces and Interactions. Students who demonstrate understanding can; Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls on the motion of an object.

ISTE 7c

Global Collaborator. Students contribute constructively to project teams, assuming various roles and responsibilities to work effectively toward a common goal.

CCSS.ELA-LITERACY.SL.1.2

Language Arts. Comprehension and Collaboration. Ask and answer questions about key details in a text read aloud or information presented orally or through other media.

Next Generation Science Standards, International Society for Technology in Education Standards & Common Core State Standards